

2020 Visual Impression: Rendering Essentials for Cap

When you have completed this training, you will understand how to perform the following tasks:

- Define a scene within a drawing
- Launch 2020 Visual Impression from a drawing
- Navigate the user interface
- Apply materials to catalog items from the drawing
- Apply materials to implied architecture within scene
- View scene as Top 2D, Side 2D, and 3D view
- Add doors, windows, and extras
- Modify architecture and placement of extras
- Modify interior and exterior lighting
- Create a snap shot
- View all assets from a scene
- Turn items within a scene off/on
- Add annotations to items within a scene
- Apply changes to a drawing
- Create a 2020 Worksheet with materials from drawing
- Launch 2020 Visual Impression from 2020 Worksheet
- Apply changes to a worksheet
- Update drawing against Visual Worksheet

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